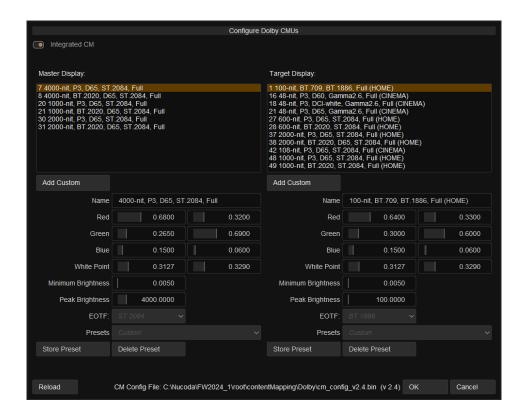


DOLBY VISION UPDATE

Dolby Vision has been updated to include changes to trim targets, including the new Cinema and Home targets. A new User Guide is included in the installation with information about how to create HDR content using Dolby Vision.



The ability to preview 2.9 trims inside 4.0 and HDMI tunneling are also included to check results using consumer monitor approved by Dolby with proper metadata.

A new Dolby Vision update in a future release will include the latest version of the algorithms with different analysis configurations.

BUG FIXES

DVSUP-1053: DPX alignment errors when image was not divisible by 3

DVSUP-1054: DVIO crashes in certain configurations

DVSUP-1055: DVO Velvet and Decompress no longer clip values in Half Float projects

KNOWN ISSUES

If a XAVC/AVC file is in full range, it will not be interpreted properly and will double-scale. We're working with Mainconcept to solve the issue.

DVSUP-729: Overwrite frame source DPX gives the file a faulty tapename has been removed due to export issues using source metadata. A fix will come in a later release.



WANNA KNOW Output Description: Output De

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